

Ruby "MetaClasses"



```
class X
  def y
    3.14
  end
end
```



```
x = X.new
```

```
p x.y  
# => 3.14
```

```
p x.class.ancestors  
# => [X, Object, Kernel]
```



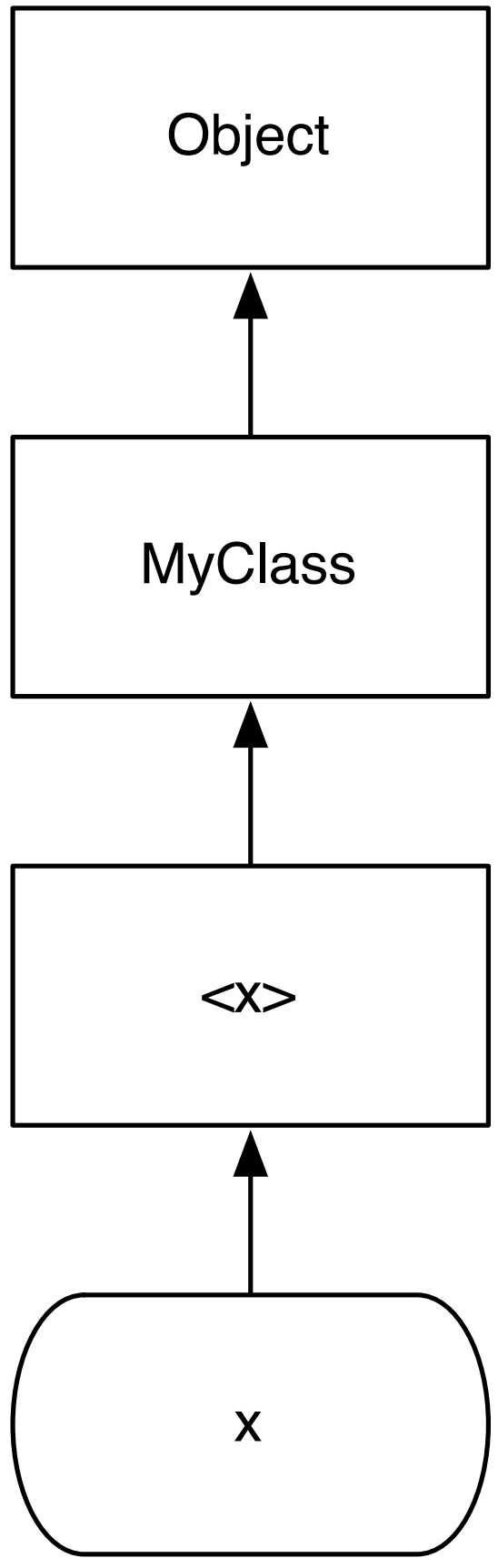
```
def x.y  
  42  
end
```

```
p x.y  
# => 42
```



```
class Person
  def self.people
    @@people
  end
end
```





```
module Y
  def y
    "happy"
  end
end
```



```
x = X.new
x.extend Y
p x.y
# => "happy"
p x.class.ancestors
# => [X, Object, Kernel]
```




```
class X
  include Y
end
```



```
x = X.new
```

```
p x.y
```

```
# => 3.14
```

```
p x.class.ancestors
```

```
# => [X, Y, Object, Kernel]
```



Pros & Cons

- + `#including` a module is a clean alternative to multiple inheritance or interfaces.
- + `#including` a module respects the inheritance chain, allowing extension via `super`:

```
include GBSDebugSession
```

- Not having an open MOP means we can't `#uninclude` (w/o writing a C extension on `Module`).

